# 2019 Rising Coaches Clinic (Charlotte, NC)

- 1. Will Chapman (Advanced Opposition Scout Oklahoma City Thunder)
  - a. How do you treat people?
    - 1st thing that people will ask about you when you are in the process of getting hired
  - b. What are your habits like?
    - i. Build good habits when you are young
      - 1. Diet, exercise, etc
      - 2. Headspace is a great meditation app
      - 3. This profession will run you into the ground
        - a. You can't do your job at a high level if you aren't at 100 percent yourself
  - c. Keep showing up/find a way
    - i. Never say no
      - 1. Regardless of your priorities for the day
        - a. Might need to shift things around, but never say that you can't do something because of something else you have
    - ii. Be more reliable each day
      - 1. You are going to do things that go unnoticed
    - iii. Your mindset each day needs to be that you have to bring your "A" game each day.
      - 1. The moment you take your job for granted is the moment you open yourself up to be replaced
      - 2. Every opportunity is an opportunity to learn
    - iv. What is everybody like in January during the middle of the season?
      - 1. Everybody can be jacked at the beginning of the season
  - d. Mental toughness
    - i. Talk about it with players all the time
    - ii. What about coaches? Are you mentally tough? How do you handle adversity?
  - e. Quotes
    - i. "The one thing you must value day-to-day is to believe in yourself." Mike D'Antoni
- 2. Lee Butler (Associate Commissioner Men's Basketball ACC)
  - a. Conference Scheduling
    - i. Complex puzzle
    - ii. You can help aid in the process
  - b. Scheduling parameters (Ex.)
    - i. 20 game schedule (15 teams)
    - ii. Total # of conference games = 150
      - 1. (# of teams\*games in schedule)/2
    - iii. Max # of games per playdate = 7
      - 1. 15 teams in the league

- iv. # of playdates needed = 21
  - 1. # of conf. games/max # of games per playdate
- v. Games on full playdates = 147
  - 1. # of playdates needed (21) \* max # of games per playdate (7)
- vi. Remaining games to schedule = 3
  - 1. # of conf. Games games on full playdates
- c. The "non-negotiables"
  - i. Who do you play at home, road, twice?
  - ii. Consecutive road games (no more than 3)
  - iii. Travel partners
    - 1. Ex. play at washington mid week, at washington st end of week
  - iv. Weekend home games
  - v. Rest and recovery
- d. Building holds (aka "blackout dates"
  - i. Concert
  - ii. Shared facility
  - iii. Local events
    - 1. Super bowl, cfp, conventions, hs games
  - iv. University events
    - 1. Commencements
  - v. Building renovation
- e. High priority games
  - i. Hand picked by tv
  - ii. Showcase games
  - iii. Max viewership
  - iv. Conf. branding
  - v. Post season implications
- f. Schedule shell models
  - i. Order of opp.
    - 1. Travel, balance, home vs away (heavy on front, back)
  - ii. Slides and game times
    - 1. Games moved off primary play dates
    - 2. Game times decided by tv, conf office, or home teams
- g. How can you help?
  - i. Minimize building holds
  - ii. Communicate with conf. Office
  - iii. Send non-conf schedule to league office
- 3. Bart Lundy (HC Queens College)
  - a. Early in season
    - i. Don't over coach
    - ii. Emphasis on being best defensive team in the country
    - iii. Keep it really simple. If you make it too complex early, you will turn the ball over a lot.

- iv. Fouling will kill you
  - 1. Identify your "foulers"
- v. Rebounding is the "swing vote"
- b. Rhythm
  - i. Imperative to have it in your program with everything you do
  - ii. Creating discipline eliminates losing
  - iii. Good trainer is worth 5 wins, bad trainer worth 5 losses
  - iv. EVERYTHING is won or lost
    - 1. Reward win, punish loss
- c. Recruiting
  - i. Recruit who relates to you
    - 1. They don't recruit "safety net" guys
      - a. Want guys who need basketball to better their life
    - 2. Recruits winners (who have won in the past)
- d. Assistant coaches
  - i. Take heaps off head coach's plate, throw seeds when appropriate
  - ii. Anyone can diagram plays, can you combat what the other team is trying to do.
- e. Offensive Flow
  - i. What's your transition attack into your half court.
  - ii. Do you have a late clock offense? (we don't)
- f. "Special teams"
  - i. Ato. obu. sob. aft. ... etc
  - ii. Ends up being 19% of possessions
    - 1. Goal is to win by 6
    - 2. Rick Majerus tried to win by 10
    - 3. Win by 4-6 at the free throw line (makes)
- 4. Wes Miller (HC UNC Greensboro)
  - a. No "path" to being a head coach. Put your head down and work
    - i. Takes 5-6 years to figure out who you are as a coach
    - ii. There are things as a head coach that you can't prepare for. You will fail.
  - b. Program took off when they found their identity
  - c. Get used to making quick, precise decisions
  - d. Do the values in your program align with the values at your school/org?
  - e. Failure is inevitable
    - i. 2 promises
      - 1. Opportunity
      - 2. Adversity
    - ii. Creating Failure in practice
      - 1. Get them to give in, and get them to come back
      - 2. Had a "halftime" in practice because team was coming out flat in the 2nd half
  - f. Prioritizing in your program

- i. People
  - 1. Never eat a meal alone
  - Chopping it up with people is more important than crossing tasks off a list
- ii. Growing our program
- iii. Basketball
  - Be prepared. Only have so much time to coach basketball with the kids
- g. What do you look for in hiring someone
  - i. Relationships. Do you have a previous relationship with someone
    - 1. Sometimes you hire someone down the road that you didn't hire before
  - ii. Are you great in your current role?
  - iii. Are you as invested (in uncg basketball) as I am?
    - Don't posture for the next job. Be as invested in this program as I am
  - iv. What will they add to my staff?
    - 1. Positive energy and relationships
    - 2. Make us better as a program
  - v. Do we have shared values
    - 1. If you don't love basketball, it won't work out here.
- h. Qualities of great assistant coaches
  - i. Facilitate growth every single day
  - ii. Crush your responsibilities
  - iii. Do your job first, and then do more
  - iv. Lift up the head coach
    - 1. Cant cut off the head of the snake
  - v. Take things off the head coach's plate
  - vi. Build real genuine relationships
    - 1. Starts with establishing trust. That takes time
  - vii. Get over yourself. Concept from Greg Popovich
    - 1. You aren't that great. Neither am I. We are trying to be great
- i. Mentorship
  - i. Coaches need to get coached too
    - 1. Larry brown is his defensive guy
    - 2. Raveling is his thinking guy
    - 3. Roy Williams is his "stuff off the court" guy
- j. Player development
  - i. More live basketball (with real defense)
  - ii. We can all point out weaknesses. Be great at something
  - iii. Every player has a "superpower"
    - 1. Take something that someone does well, do that the best in the country

- iv. Create pressure in shooting
  - 1. Shooting tests
    - a. 1 ball. 1 rebounder. 2 minutes. Minimum 24 makes
    - b. 1 ball. 1 rebounder. 3 minutes. Minimum 36 makes
    - c. Spot shooting. 5 spots. 50 shots. Make 40 out of 50
    - d. "Spartan shooting". 140 total shots. 110 makes. Segments of 10 shots. Shots within the offense
    - e. "Spartan 100." 100 3's. Shooting on the move. Sets of 10. Minimum 7 out of 10
- k. Books (the ones that make us change our habits or behavior are the best)
  - i. "The one thing" by Gary Keller
- I. Quotes
  - i. "The most valuable asset we have is our time." George Raveling
- 5. Alan Stein
  - i. When you say yes to something, you say no to something else
    - 1. Never say no to a basketball opportunity
    - 2. Is this current decision leading me to being the best version of myself or not?
    - 3. If you want to have a good life consistently make good decisions
    - 4. Have the awareness to know that every decision matters, own your decisions
    - 5. When you practice the small things you get better at the big things
  - ii. Preparation
    - 1. Be prepared to respectfully and professionally speak your mind.
    - 2. Show up.
    - 3. Do the best that you are capable of at present
  - iii. Relationships
    - 1. Your relationship to yourself sets the tone to all other relationships.
      - a. Self awareness and acceptance.
      - b. Constant journey. Be open to feedback
      - c. "Fill your bucket"
        - i. Can't pour anything out of an empty cup
        - ii. Can't lead if you have nothing to give
    - 2. If you think basketball is more important than relationships, you won't get to where you want to go.
    - 3. Relationship with staff (with everyone not just coaches)
      - a. Do you do everything you can to empower them?
    - 4. Relationship to your players (those that you serve)
      - a. They play for you, but you work for them
      - b. Are you doing everything you can to make them the best person and player that they can be?
        - i. Human being 1st, player 2nd

- c. Go to "their sandbox" to play
  - i. 5 love languages
    - 1. We speak our own language
    - 2. Speak your players language
    - 3. Treating everyone fairly isn't the same as treating them equally
- 5. How do you strengthen relationships?
  - a. Deep human connection
    - i. Its not about me its about you"
  - b. Relationships aren't 50/50, but they need to add up to 100. Have the EQ to recognize that.
- 6. Don't play the comparison game. You always lose
- 7. Make your relationships your advantage
- iv. Business of Basketball
  - 1. Musical chairs
    - a. How do you increase your chance of having a seat in one of those chairs?
      - i. Double down on what your expertise is
        - 1. Be versatile but be relentless in your pursuit of doubling down on what you're great at.
- v. Solidifying roles
  - Index card accolade exercise (can do this at different points of the season). Have coaches fill it out, players too
    - a. Most talented
    - b. Best player
    - c. Hardest worker
    - d. Mentally toughest
    - e. Selfish
    - f. Laziest
    - g. Highest basketball ig
    - h. Most valuable
  - 2. You, me, we (after practice, workout, game) / what gets praised gets repeated
    - a. "You" praise a teammate
    - b. "Me" praise yourself
    - c. "We" praise the team
- vi. Personal development "Fill your bucket"
  - 1. What, who, when
    - a. What: 3,4, or 5 things that "fill your bucket", morning and evening routine
      - Do you make time for the things that "fill your bucket"

- ii. If you want to guarentee what will make you happy, significant, etc, do what works and eliminate what doesn't
- iii. Use your time to dedicate it to the things you want for you in your life
- b. Who: 3, 4, or 5 people that "fill your bucket"
  - i. Who are they?
  - ii. Do you spend the most time with them?
- c. When:
  - i. Peak times of day when you are at your best

## vii. Culture

1. Ultimate definition: how does your team perform when the head coach isn't there

#### viii. Communication

1. You are always communicating something even when you do not thing you are (verbal or nonverbal)

#### ix. Performance

- 1. Knowledge isn't power. The application of knowledge is power
- 2. Performance gap: the gap between what you know you're supposed to do, and what you actually do.
  - a. Key is to close that gap
- Best never get bored with the basics. Basics work. Always have. Always will.
  - a. Just because something is basic doesn't mean that its easy
- 4. What we need to do to win is what we need to practice.
- 5. Repetition isn't punishment. Its the mother of all skill
- x. Coaching Mantras (we process in 3's)
  - 1. Its not about you its about them
    - a. Ex. let your players pick 3 shooting drills to do during your shooting segments of practice on tuesday and thursday
  - 2. Connect 1st, coach 2nd
    - a. You can only get on someone if you've invested something in them
    - b. Consistency with daily deposits
  - 3. Accept it or correct it
    - a. Hold yourself accountable for the message that's being communicated
    - b. No complaints, no blaming, no deflection
- xi. 3 pillars for creating a winning team
  - 1. Role clarity
    - a. Player, coach, staff members need to know, embrace, and star in their role

- i. Know, respect, appreciate, everyone's role
- ii. Role isn't what you want it to be, its what you need it for us to be successful
- 2. Accountability
  - a. Done for someone, not to them
  - b. Horizontal accountability
    - Everyone holds everyone accountable to everything regardless of authority
- 3. Communication
  - a. You are always communicating something
    - i. Unconscious messages
      - 1. Delegate and let them do it (strengthens the relationship)
      - 2. Delegate and micromanage (erodes relationship)
    - ii. Standards you set today dictates where you will be tomorrow
- xii. Quotes
  - 1. "If you want to be great, you don't have a lot of options. How you do anything is how to do everything." Nick Saban
  - 2. "Your decisions reveal your priorities" Jeff Van Gundy
- xiii. Books
  - 1. "When" by Daniel Peak
  - 2. "The 5 Love Languages" by Gary Chapman
- 6. Vince Walden (Texas A&M Assistant Coach)
  - a. Quotes
    - i. "Chance faces the well prepared" 9th Wonder
  - b. Make the big time where you are
  - c. Truth with grace is transformational communication
  - d. The obstacle is the way
    - i. Find you what your players obstacles are. Be available for them
  - e. Fi/t(g)=M
    - i. Focus and Intensity over time \* God = unstoppable momentum
  - f. Books
    - i. The Obstacle is the Way: Ryan Holliday
- 7. Joy Smith (Clemson Assistant Coach)
  - a. Be where your feet are
  - b. Notes to younger self
    - i. Social media tells who you are
    - ii. Don't take things personally
      - 1. Its your job to make your boss look good.
      - 2. They may not like your ideas
    - iii. Loyalty is key

- 1. No time frame to it
- 2. Have your coach's back
- iv. Teaching is coaching (and visa versa)
- v. Learn on the fly. Figure it out
- vi. Invest in yourself
  - 1. Go to as many practices outside your program as possible
  - 2. Mental health
- vii. Find your niche
  - 1. 1st thing: can you recruit?
    - a. After that: find your niche
      - i. Do you bring it every day?
- viii. Know your admin
- ix. Get finances in order
- x. Own your own journey
- xi. Know your why
  - 1. It aligns you with everything
- xii. Recruiting
  - 1. Be organized across all fronts
- xiii. Lessons from the white house
  - 1. Your job isn't your life
  - 2. Enjoy moments
  - 3. Help humanity be better
- xiv. Have to learn how to have difficult conversations with people
- xv. Books: why the best are the best by Kevin Eastman
- 8. Heather Macy (Spartanburg Methodist HC)
  - a. Elite performers leave nothing to chance... ever
  - b. If you aren't spending time with smarter people than you on your campus, you're cheating yourself.
  - c. Great people correct their weaknesses
  - d. Winning is fun and winning is poison
    - i. Emotional Intelligence (EQ)
      - 1. Ability to manage your emotions, recognize emotions of others, and manage the environment around me.
      - Cognition + behavior + competency = superior performance and decision making
      - 3. When you are in the "red": angry don't make any decisions
        - a. Takes up to 4 hours to get out of the red
  - e. Mindset rules
    - i. You are the chief interpreter of your own reality
    - ii. Issues and dramas are simply a distraction from the goal
  - f. Power questions
    - i. Would you like to eliminate anxiety?
    - ii. What is your greatest weapon?

- iii. The goal in life is to .... Be happy!
- g. Dan Dantoni
  - i. You are the catalyst for your program's happiness, joy, and gratitude
- h. Book: Golf EQ: The Game between the shots by Dr. Izzy Justice
- 9. Dwaine Osborne (University of Charleston)
  - a. Mission Statement: Be an aligned team with quality habits pursuing excellence
  - b. Have a "champions manual"
  - c. 5 "H's" (core values)
    - i. Honor
    - ii. Humility
    - iii. Hospitality
      - 1. Its not what you have, its what you offer
    - iv. Hustile
    - v. High Capacity
  - d. DTE
    - i. Detailed
    - ii. Thorough
    - iii. Excellence
  - e. Bronco vs Thoroughbred
    - i. Difference is how you channel your energy
  - f. Just because you're the 1st chair in the choir, doesn't mean you conduct the orchestra
  - g. Perception vs reality
    - i. What do you want to be known for?
    - ii. If you do what everybody else does, you get what everybody else gets
  - h. Have a system for everything you do
  - i. The person who doesn't read has no advantage over the person who can't
  - j. Build meaningful relationships
    - i. Need to have meaningful conversations to do so
  - k. Embrace opportunities where you have to help others
    - i. Do so by being transparent
  - I. How do you stand out?
    - i. Make others job easier
      - 1. No job is above you
      - 2. Dominate the job you're in
      - 3. Be reliable and available
      - 4. Master something
      - 5. Be good at things that go against human nature
  - m. How to eliminate yourself
    - i. Cause trust issues
    - ii. Entertainment before the job
    - iii. Relying on what you already know only
    - iv. Disloyalty

- v. Personal issues
- vi. How you leave your current job for the next job
- n. Everybody needs a Paul, Tim, and Barnabus
  - i. Paul mentored Timothy
  - ii. Barnabus was an encourager
- o. Players see through bullshit
  - i. Hold them accountable
  - ii. Don't waste their time. Players want you to get them better
  - iii. Want them confident, but not yet arrived
- 10. Carmen Maciariello (Siena HC)
  - a. Make the money chase you
    - i. Due to how great you are as a person and a worker
  - b. Never recruit anyone your boss doesn't like
- 11. Jimmie Oakman Brooklyn/Long Island Nets
  - a. Does your player development plan match the game
    - i. Structure
      - 1. Define (where is he now)
      - 2. Vision (where can his game go)
      - 3. Skill work (what are his requisite skills)
      - 4. System (actions your run)
      - 5. Put it all together
  - b. Create value outside your role
    - i. No job is ever too small
    - ii. Never wait for someone to tell you what to do
    - iii. What does your boss spend a lot of time on? Make it easier
    - iv. Players are the most important asset
      - 1. What can you do to help? (film, rebound, etc)
    - v. Efficiency: help assistants w/scout and recruiting reports
    - vi. Network: meet every hs/college coach within 25 miles
    - vii. Travel, camps, analytics, reports, breakdowns, playbooks, always help to do more
    - viii. Keep your intentions pure, work hard, good things happen
- 12. Rick Duckett (Charleston Southern)
  - a. Identity
    - i. Knowing how you are and how you view yourself will dictate how you do everything (self awareness)
    - ii. Will keep you out of situations you know that are wrong
      - 1. Avoids external validity
    - iii. Surround yourself with people who have a variety of opinions
    - iv. Focus on bringing value to young people
    - v. Speak to the "little boy"
      - 1. "Little boy" is the baggage inside the young man that never got unpacked

- b. Trust: starts with the promise of doing what's right
  - i. Are you committed to doing your very best?
    - 1. Shows you care
  - ii. Tell the truth: you don't have to remember what happened
  - iii. Truth and trust costs nothing but buys everything
    - 1. If you dish it out, better be able to take it
    - 2. Live that truth
- c. Being "in coaching" vs "into coaching"
  - i. Difference between job and vocation
  - ii. Level of investment
- d. Where you are in coaching, are you thriving or surviving?
- e. Once you break trust
  - i. You break it you fix it
- f. Experience is the name we give our mistakes
- g. Did you ask good questions today? Vs What did you learn today?
  - i. Shows you're actually learning
- h. Defend and protect the culture you have with the people you bring in
- i. books
  - i. Slight edge: by Jeff Olsen
  - ii. Training Camp: by Jon Gordon
  - iii. Starfish and the spider:
- 13. Bryan Bender (SW Mississippi CC)
  - a. Recruiting
    - i. As an assistant you think you can fix anything
      - 1. You think talent wins
      - 2. Can you HC coach that kid
    - ii. 3 questions
      - 1. Who is helping you make your decision?
        - a. Identify and recruit that person
        - b. If you listen to the kids, they will give you the answers
        - c. Never visit that kid without that helper as the decision maker in the visit
      - 2. What are you looking for in a school?
      - 3. When are you looking to make your decision? Have to time it out
  - b. All about the "ships"
    - i. Ownership in life
    - ii. Championships
    - iii. Relationships
    - iv. Scholarships
    - v. Craftsmanship: honor your craft
    - vi. Battleship: have to compete
  - c. Gratitude (Acronym)
    - i. Grit

- ii. Respect
- iii. Attitude
- iv. Toughness
- v. Effort
- vi. Future
- vii. Unity
- viii. Love, Lead, & Learn
- d. PJ Fleck
  - i. Family: Forget about me I love you
    - 1. Families fall apart because they don't talk
- e. Non-Negotiables
  - i. Constant communication
  - ii. Can't coach effort and attitude
  - iii. If you permit something, you promote it
    - 1. What do you stand for?
  - iv. Sacrifice = reward
  - v. When you talk to one person, you talk to everyone
  - vi. If they don't know something, who's fault is that?
- f. If you stress over all the little details, you aren't present
- g. Learning how to delegate is a skill
- h. "Sliding over a chair"
  - i. Be 2 feet in where you are and master the role you are in, find ways to already know how to do the next job
  - ii. Never got the job I interviewed for
  - iii. Grass isn't greener on the other side, its where you water it
- i. How do assistants help their HC in relationships with players?
  - i. Think like a head coach
  - ii. Do you love your head coach?
- j. Tell the truth: you have to remember less
- k. Nobody will ever understand your specific dreams
- I. You can't change the post, you can only influence the future with what you do today
- m. There will be people who get jobs that you don't think deserve it
  - i. Don't bet bitter, just keep getting better
- n. Trust you inner circle and your network
- 14. John Shulman (Alabama Huntsville)
  - a. A dream is uncrushable
  - b. What matters...
    - i. Value people
    - ii. Work your tail off
  - c. Put your phone up and invest in people
  - d. Most people guit before they fail
  - e. Risk it all

- f. Dont be "that guy"
  - i. Always looking for the next job
  - ii. Do your job well
  - iii. Badmouthing your HC
    - 1. "If i were the HC"
    - 2. Help him don't blast him
  - iv. Badmouthing your players
- g. Get "I" out of your vocab "we"
- h. Listen and learn: 2 ears and 1 mouth, shut up
- i. As an assistant, create an identity
- j. What do you bring to the table?
- k. Be the coach you want ot be
  - i. Ask for help
- I. Coaches will hire people that they know
- m. The journey is much better than the destination
- n. Blackbook: when i become a head coach i will....
  - i. Prepare everyday to be a HC
  - ii. Develop a philosophy
    - 1. Fits your personality
    - 2. Watch games
    - 3. Watch other coaches
    - 4. Watch other practices
- o. Coach people and not the game
- p. Do the things the way you want it done.
- q. Carry yourself like a coach
- r. Know "sexual intellectuals"
  - i. They are "know it alls"
- s. "You are humble or about to be." Lennie Acuff
- t. Don't let the games get in the way of helping a kid

### 15. Books to read:

- a. The one thing: by Gary Keller
- b. "When" by Daniel Peak
- c. "The 5 Love Languages" by Gary Chapman
- d. The Obstacle is the Way: Ryan Holliday
- e. Golf EQ: The Game between the shots by Dr. Izzy Justice
- f. Slight edge: by Jeff Olsen
- g. Training Camp: by Jon Gordon
- h. Starfish and the spider: